TALES of AKARANA

Right Sided: Right Result

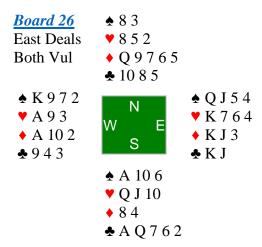


The task for the East-West pairs on <u>Board 26</u> was to ensure that East got to the declarer seat before their partner. If they did, then all routes should lead to +620. If West did become declarer, then a "star-studied" North hand had to find the right lead to secure +100.

It's pretty random from that North seat	West	East
with a fine looking		1♣ (2+)
♦83 ♥ 852 ♦ Q9765 ♣ T85	1 🛦	2♠
after a sequence like:	2NT	4♠
		Pass

Attacking with a diamond did not work while there seems not much to choose between the other non-trump suits. It is just that one worked and the other did not!

There was a nice end-play, though, for the East players (or West players who avoided the club lead) to find:



With a certain spade and heart loser, and assuming you can play diamonds for no losers (a prerequisite for a successful game), you can do what you can to avoid two club losers... and despite South "lying in wait" for two tricks, you can!

South is bound to lead a nice safe ♥Q and after one or two rounds of trumps, can exit with their third trump.

Declarer will clear the defence of any other trumps they hold and attack diamonds. While you have in theory a two-way finesse, that • 10 is a dangerous red herring. Your aim is to remove all red cards from your two hands forcing South to have to lead away from a club honour.

Therefore, if this plan is to work, you do **not** want to lose the lead to North. Best play your second high heart and then ◆A and ◆to the jack. If the finesse loses, you will have lost four tricks though were South out of red cards, the damage would only be -100.

As you can see, the finesse works and so your next play is a third round of hearts. South's last four cards will be *AQ76 and you will soon be recording a well-worked +620.

It is great to be able to request the right distribution and place honour - cards where you want them and to succeed. A perfect layout.

Richard Solomon